

AlgoTrading101

Full Syllabus Overview

Learn | Trade | Kick Ass

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AlgoTrading101 – AT101 + PT101

AlgoTrading101 consists of 2 main courses:

- AT101: Algorithmic Trading Immersive Course
- PT101: Practical Python for Finance & Trading Masterclass

AT101: Algorithmic Trading Immersive Course

Key Learning Objectives

Note: This list are broad learning objectives not specific lectures

- 1. Here's What You Are In For!**
 - a. What is an Algo Trading Robot, its key traits and code structure
 - b. What makes a successful Algo Trader
 - c. How to set up and navigate your infrastructure/coding software
- 2. Programming Basics 1: Variables and Conditional**
 - a. Basics of our coding language (MQL4)
 - b. Syntax, Variables, Operations and Conditional Expressions
- 3. Robot 1: Adeline - Our First Robot!**
 - a. Background to Forex markets, chart reading, basic indicators
 - b. Coding Adeline together
 - c. Testing Adeline using past data
 - d. Brief look at modelling quality
- 4. Uncommon Common Sense. Design Effective And Logical Robots**
 - a. Overview of our Strategy Development Guide
 - i. Preliminary Research
 - ii. Backtesting
 - iii. Optimisation
 - iv. Live Execution
 - b. Pros and Cons of an Algo Trading Robot
 - c. Mathematical Expectations of our robots' performance
- 5. Garbage In, Garbage Out. Understanding Data**
 - a. Data Sources and Storage
 - b. A look at the importance of data cleanliness
 - c. Cleaning data (basic)
 - d. Bad ticks, inaccurate testing and market tricksters
- 6. Programming Basics 2: Loops**
 - a. Learning how to code loops
 - b. Practice Exercises for Loops
- 7. Robot 2: Belinda - Utilising Volatility!**
 - a. Our first measure of volatility (ATR)
 - b. Introducing Belinda, the improved version of Adeline
 - c. Coding and testing Belinda
- 8. To Buy Big or Small? Position Sizing and Money Management**
 - a. Understanding trade/bet size (how much to trade per position) using a coin flip game
 - b. Designing a bet sizing algorithm based on account size
 - c. Coding our bet sizing algorithm
- 9. Robot 2A: Belinda Upgraded (No Gambler's Ruin for Me!)**
 - a. Implementing our bet sizing algorithm in Belinda

10. Where To Start? Idea Generation and Expectations

- a. Setting expectations for our robots based on our resources, personality, skill set, lifestyle and goals
- b. Sources of trading ideas
- c. A look at the different types of strategies
- d. Grading ideas - Introducing our framework for vetting ideas
- e. How to fight against big hedge funds

11. Programming Basics 3: Functions, Time and Self-Learning

- a. Learn to learn programming
- b. Code errors and debugging
- c. Coding Functions
- d. Practice Exercises for Functions

12. Relevant Statistics 101!

- a. Statistical significance and Law of Large numbers and their role in robot testing
- b. Deriving suitable minimum sample size for our backtests

13. Understanding Robot Behaviour and Robustness: Backtesting!

- a. Ensuring code accuracy
- b. Types of market condition
- c. Testing for Robustness
 - i. Period Robustness
 - ii. Timeframe Robustness
 - iii. Seasonal Robustness
 - iv. Instrument Robustness
- d. Building robots for strategic market conditions
- e. Stress testing our robots through black swans
- f. The butterfly Effect – Backtest bias via start point selection
- g. Grading the performance of our robots

14. Programming Basics 4: Arrays And Indicators

- a. A look at our mentality towards Indicators
- b. Math behind Indicators
- c. Coding Arrays and Indicators

15. Robot 3: Clarissa – Playing with Time

- a. Understanding the Datetime data type
- b. Coding rules revolving date and time manipulation
- c. Introducing and coding Clarissa – our robot that uses time entries

16. What A Mess - Managing Trades, Orders and Positions

- a. Order limitations by your brokers
- b. Coding our customised order function
- c. Multiple order management
- d. Modelling transaction cost, spreads and slippage

17. Robot 4: Desiree – Trade like the Turtles

- a. The history of the Turtle Traders
- b. Introducing and coding a simplified turtle strategy

18. Design Theories I - Improving Robots By Manipulating Time, Entries and Exits

- a. Profitability in different timeframes
- b. Deriving optimal stop loss levels
- c. Comparing the importance of entries vs exits
- d. Analysing asymmetrical long and short rules

19. Add A Twist To Your Orders - Advanced Order Management

- a. Breakeven and trailing stops
- b. Hiding from your broker - Creating virtual stops and take profit orders

20. Robot 5: Desiree 2.0

21. Buff Up Your Robot Responsibly - Optimisation Without Curve Fitting

- a. Objective Functions, Robustness and Curve Fitting
- b. 10 Ways to minimise curve fitting
- c. Degrees of Freedom
- d. Parameter Robustness
- e. In and out-of-sample testing
- f. Optimisation Evaluation

22. Perfect Your Bet Sizing - Advanced Position Sizing Methods

- a. Relationship between sizing and trading frequency
- b. Gearing up and down with volatility
- c. Impossible Trinity of Sizing - Relationship between Leverage, % Risked and Stop Loss
- d. First Principles of sizing - Building customised sizing algorithms
- e. Other types of sizing - Kelly Criterion, Martingales and Anti-Martingales

23. Robot 6: Elizabeth

24. Programming Basics 5: Clean Up Your Codes! Simple Is Fast!

- a. Clean and robust coding
- b. MT4 Global Variables
- c. MQL4 Libraries

25. Garbage In, Garbage Out Again. Advanced Data Cleaning (Part 1)

- a. Creating custom timeframes
- b. Clean data, biased output

26. Excel VBA – Using Excel Magic to Improve our Trading

- a. Excel trading game
- b. Syntax
- c. Conditional statements
- d. Loops

27. Garbage In, Garbage Out Again. Advanced Data Cleaning (Part 2)

- a. Data time zone manipulation
- b. Defining "clean enough" data
- c. Scanning for errors
- d. Advanced data cleaning methodologies

28. I Like Colors And Shapes - Adding Graphics

- a. Creating a Dashboard: Graphics and Labels
- b. Creating trendlines and levels

29. Ring Ring! Notify Yourself When Something Goes Wrong (Or Right)

- a. Coding smartphone notifications
- b. Notify yourself during trade or price events

30. Robot 7: Faye – Semi-Automated Trading

31. Connect with the outside world - Importing and Exporting Data out of our Trading Platform

- a. Read and write information to Excel
- b. Build a spread logger

32. Programming Basics 6: Trading Platform Nuances

- a. Perfecting the little coding details
- b. Understanding trading and backtesting nuances

33. Design Theories II - The "Secret Sauce"

- a. Prudence-Behavioural Framework
- b. Alpha 1: Data
- c. Alpha 2: Global Macro
- d. Alpha 3: High-Frequency Trading

- e. Alpha 4: Market Microstructure
- f. Hybrid Model – Semi-Algorithmic Trading
- g. 5 Realities of Algorithmic Trading
- h. Crowd Behaviour – Outwitting the Masses

34. Walking Forward - Advanced Optimisation

- a. Walk Forward Optimisation
- b. Performance patterns, consistency and seasonality
- c. 3D Parameter space evaluation

35. Looking Outwards - Trading On External Events

- a. Feeding external data into MT4
- b. Trade on external events

36. Robot 8: Gwen

37. Cash Is King! - Running Robots With Real Money

- a. Paper versus Live trading
- b. Minimum Capital Determination
- c. Broker Selection
- d. Virtual Private Servers
- e. Downtime Prevention Protocol
- f. Hedging issues
- g. Strategy Monitor - Updating our robots regularly
- h. Live walk-forward optimisation
- i. Investor Marketplace

38. Watch Her Well - Monitoring Your Robot(s)

- a. Operational Risk Management
- b. Monitoring our robots
- c. When to manually intervene
- d. Reviewing performance
- e. Understanding Trading Psychology - Emotions during drawdowns

39. Final Project

- a. Design, build and test a strategy
- b. Execute on an investor marketplace

PT101: Practical Python for Finance & Trading Masterclass

We will be covering the following categories of strategies:

- Cointegration (Mean reversion: When A and B moves apart, we bet they will revert)
 - Combine many assets to create one that moves in a range
- Correlation (If A moves, trade B)
 - Use Google search data, job listings and other scrapped data to predict stock and spread movements
- Sentiment and Text analysis (Machine Learning)
 - Analyse uncommon keywords and phrases that leads the markets/certain stocks
- Imagery detection/analysis (Machine Learning)
 - Use machine learning to analyse an image to get insights (high difficulty)
- Web scrapping (Scrap data from job and restaurant review sites etc)
 - Learn to creatively find data and scrape them to predict market moves
- Web API (Put data from online portals like Google Trends)
 - Pull in data from online databases for analysis
- Alternative data (Credit card, Location data etc)
 - Learn how to evaluate non-traditional data for tradable insights

The full chapter list for PT101 is not finalised yet. We will update this syllabus when it is. Note that the first part of the PT101 course is launched and we are adding content monthly.

Note: The listed content of AT101 and PT101 may be subject to change – we are constantly adding new content.